

Year A	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2							
Reading	<p>Shared Text: Once Key Poem: Little Red Riding Hood Focus Skill: Week 1- Vocab Week 2 - Inference Week 3 - Prediction Week 4 - Evaluation Week 5 - Retrieval Week 6 - Summarising</p>	<p>Shared Text: Roof Toppers Key Poem: The Eagle Focus Skill: Week 1- Vocab Week 2 - Inference Week 3 - Prediction Week 4 - Evaluation Week 5 - Retrieval Week 6 - Summarising</p>	<p>Shared Text: The Hobbit Key Poem: The Listeners Focus Skill: Week 1- Vocab Week 2 - Inference Week 3 - Prediction Week 4 - Evaluation Week 5 - Retrieval Week 6 - Summarising</p>	<p>Shared Text: The Hobbit Picture: Barnabus Project Picture: Everest Focus Skill: Week 1- Vocab Week 2 - Inference Week 3 - Prediction Week 4 - Evaluation Week 5 - Retrieval Week 6 - Summarising</p>	<p>Shared Text: Escape Room Key Poem: IF Focus Skill: Week 1- Vocab Week 2 - Inference Week 3 - Prediction Week 4 - Evaluation Week 5 - Retrieval Week 6 - Summarising</p>	<p>Shared Text: Escape Room Picture: The Viewer Picture: Origin of Species Focus Skill: Week 1- Vocab Week 2 - Inference Week 3 - Prediction Week 4 - Evaluation Week 5 - Retrieval Week 6 - Summarising</p>							
Writing	<p>Week 1– Text: Entertain (Dream Jar) Stimulus: Brain wave Week 2-4– Text: Inform (Diary) Stimulus: Once Week 5-7 - Text: Entertain (Narrative) Stimulus: Francis (LitShed)</p>	<p>Week 1-3 Text: Inform (Biography) Stimulus: History Week 4-5 Text: Entertain (Poem) Stimulus: The Eagle</p>	<p>Week 1-3 Text: Entertain (Character/setting) Stimulus: The Hobbit Week 4-5 Text: Inform (Report) Stimulus: Science learning Week 6 Text: Persuade (balanced argument) Stimulus: Everest</p>	<p>Week 1-2 Text: Persuade (balanced argument) Stimulus: Everest Week 3-5 Text: Inform (Non-chron)o Stimulus: Barnabus Project</p>	<p>Week 1-3 Text: Inform (Newspaper) Stimulus: History Week 4-6 Text: Entertain (Dialogue) Stimulus: Escape room</p>	<p>Week 1-3 Text: Persuade (Campaign) Stimulus: History Week 4-6 Text: Entertain (Play review) Stimulus: Year 5 performance</p>							
Mathematics	<table border="0"> <tr> <td>Year 5 1-3: Place Value 4-5: Add & Subtract 6-8: Multiply & Divide 9: Assessment 10-12: Multiply & Divide 13-14: Measures (Volume, Area and Perimeter)</td> <td>Year 5/6 1-3: Place Value 4-5: Add & Subtract 6-8: Multiply & Divide 9: Assessment 10-11: Multiply & Divide 12-15: Fractions</td> </tr> </table>	Year 5 1-3: Place Value 4-5: Add & Subtract 6-8: Multiply & Divide 9: Assessment 10-12: Multiply & Divide 13-14: Measures (Volume, Area and Perimeter)	Year 5/6 1-3: Place Value 4-5: Add & Subtract 6-8: Multiply & Divide 9: Assessment 10-11: Multiply & Divide 12-15: Fractions	<table border="0"> <tr> <td>Year 6 1-3: Place Value 4-5: Add & Subtract 6-8: Multiply & Divide 9: Assessment 10-11: Multiply & Divide 12-14: Fractions 15: Decimals</td> </tr> </table>	Year 6 1-3: Place Value 4-5: Add & Subtract 6-8: Multiply & Divide 9: Assessment 10-11: Multiply & Divide 12-14: Fractions 15: Decimals	<table border="0"> <tr> <td>Year 5 1-5: Fractions 6: Decimals 7: Assessment 8-9: Decimals 10: Percentage 11-12: Statistics</td> <td>Year 5/6 1: Fractions 2-3: Decimals 4-5: Percentages 6: Algebra 7: Assessment 8: Ratio and Proportion 9: Measures (Volume, Area & Perimeter) 10: Geometry</td> <td>Year 6 1: Decimals 2-3: Percentages 4-5: Algebra 6: Ratio & Proportion 7: Assessment 8: Ratio & Proportion 9: Measure (Volume, Area & Perimeter) 10: Geometry (Position & Direction) 11: Statistics</td> </tr> </table>	Year 5 1-5: Fractions 6: Decimals 7: Assessment 8-9: Decimals 10: Percentage 11-12: Statistics	Year 5/6 1: Fractions 2-3: Decimals 4-5: Percentages 6: Algebra 7: Assessment 8: Ratio and Proportion 9: Measures (Volume, Area & Perimeter) 10: Geometry	Year 6 1: Decimals 2-3: Percentages 4-5: Algebra 6: Ratio & Proportion 7: Assessment 8: Ratio & Proportion 9: Measure (Volume, Area & Perimeter) 10: Geometry (Position & Direction) 11: Statistics	<table border="0"> <tr> <td>Year 5 1-3: Geometry (Position & Direction) 4-5: Measures (Conversions) 6: Assessment 7-8: Measure (Converting Units) 9-11: Geometry (Properties of Shape)</td> <td>Year 5/6 1-2: Measures (Conversion & Time) 3-4: Geometry (Properties of Shape) 5: Assessment 6: Fractions and Scaling 8-12: Year 5 follow Year 5 POS Year 6 follow Year 6 POS</td> <td>Year 6 1-2: Measures (Conversion & Time) 3-4: Geometry (Properties of Shape) 5: Assessment 6: Fractions and Scaling 8-12: Investigation, Application and KS3 Preparation</td> </tr> </table>	Year 5 1-3: Geometry (Position & Direction) 4-5: Measures (Conversions) 6: Assessment 7-8: Measure (Converting Units) 9-11: Geometry (Properties of Shape)	Year 5/6 1-2: Measures (Conversion & Time) 3-4: Geometry (Properties of Shape) 5: Assessment 6: Fractions and Scaling 8-12: Year 5 follow Year 5 POS Year 6 follow Year 6 POS	Year 6 1-2: Measures (Conversion & Time) 3-4: Geometry (Properties of Shape) 5: Assessment 6: Fractions and Scaling 8-12: Investigation, Application and KS3 Preparation
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History	<p>Baghdad AD900 1. The Rise of Islam 2. Baghdad: A City of Peace 3. Baghdad: Building a City 4. Baghdad: A Centre for Learning in the Islamic Golden Age 5. The Mongol attack on Baghdad and the Regional Powers 6. Assessment</p>	<p>The French Revolution 1. Life in France before the Revolution 2. Louis XVI and Marie Antoinette 3. Napoleon 4. Battle of Trafalgar 5. Battle of Waterloo 6. Assessment</p>	<p>The Early British Empire 1. The British Empire 2. Global Trade 3. The Mughal Empire and the East India Company 4. The Seven Years War 5. What motivated Britain to Build an Empire? 6. Assessment</p>	<p>The Transatlantic Slave Trade 1. The Origins of the Transatlantic Slave Trade 2. The Atlantic Passage 3. Enslaved Africans: Treatment and Resistance 4. The Abolishment of Slavery 5. An Abolitionist: Thomas Clarkson 6. Assessment</p>	<p>WWI 1. The Causes of World War I 2. On land, at sea and in the air 3. Life on the Western Front 4. The Home Front 5. The Consequences of the War 6. Assessment</p>	<p>Suffragettes 1. Democracy in the 19th Century 2. The National Union of Women’s Suffrage Societies 3. Emmeline Pankhurst and the WSPU 4. The Anti-Suffrage Campaign 5. World War I and the Representation of the People Act 6. Assessment</p>							
Geography	<p>Spatial Sense 1. Latitude and Longitude 2. The Arctic and Antarctic Circles 3. Time Zones 4. Map Projection 5. Maps of the World 6. Assessment</p>	<p>East Anglia, Yorkshire and Midlands 1. East Anglia – Physical Geography 2. East Anglia- Land Use 3. The Midlands – Settlements 4. Yorkshire and Humberside – Physical Geography 5. Yorkshire and Humberside – Human Geography 6. Assessment</p>	<p>Mountains 1. Mountains 2. The Alps 3. The High Peaks of the Himalayas 4. American Mountains 5. African Mountains 6. Assessment</p>	<p>Africa 1. The Continent of Africa 2. Past civilisations and empires – Mansa Musa 3. The Sahara Desert and Desertification 4. Food Security 5. Kenya 6. Assessment</p>	<p>South American Geography 1. An introduction to South America 2. Past civilisations and empires 3. The Andes Mountains and the Atacama Desert 4. Brazil (Agriculture and Industry) 5. The Amazon Rainforest 6. Assessment</p>	<p>New Zealand and the South Pacific 1. New Zealand and the South Pacific- location and physical geography 2. The history of New Zealand- The Māori 3. Earthquakes 4. Climate, biomes and animals 5. South Pacific Islands 6. Assessment</p>							
Science	Classification of Living Things	Meteorology	Electricity	Light	Reproduction	Evolution							

	<ol style="list-style-type: none"> 1. Classifying organisms 2. Cells: Plant and Animal cells 3. Taxonomy 4. Vertebrates 5. Invertebrates 6. Assessment 	<ol style="list-style-type: none"> 1. Meteorology and the Atmosphere 2. The Ozone Layer 3. Air Movement 4. Cold and Warm Fronts 5. Thunder and Lightning 6. Assessment 	<ol style="list-style-type: none"> 1. Simple Series Circuits 2. Voltage 3. Switches 4. Planning an Investigation 5. Investigation 6. Assessment 	<ol style="list-style-type: none"> 1. How Light Travels 2. How We See 3. Shadows and Their Shapes 4. The Colour of Light 5. Making a Periscope 6. Assessment 	<ol style="list-style-type: none"> 1. Asexual reproduction 2. Sexual reproduction in non-flowering plants 3. Sexual reproduction in flowering plants 4. Reproduction in animals 5. Growth stages 6. Assessment 	<ol style="list-style-type: none"> 1. Fossils and Mary Anning 2. Inheritance 3. Adaptation 4. Charles Darwin 5. Alfred Wallace 6. Assessment
Art	Art in the Italian Renaissance <ol style="list-style-type: none"> 1. Introduction to Italian Renaissance Art – The School of Athens/ Vitruvian Man 2. Leonardo da Vinci – Anatomical drawings 3/4 Leonardo da Vinci – Painting Techniques 5. Michelangelo – The Sistine Chapel 6. Linear Perspective 	Renaissance Architecture and Sculpture <ol style="list-style-type: none"> 1. Brunelleschi - Florence Cathedral 2. Ghiberti - The Gates of Paradise 3. Donatello – St George 4. Michelangelo as architect - St Peter’s Basilica 5. Michelangelo as sculptor – The Pietà 6. Michelangelo’s David - The influence of classical sculpture. Assessment 	Islamic Art and Architecture <ol style="list-style-type: none"> 1. Introduction to Islamic art and architecture 2. Elements of Islamic art 3. Elements of Islamic architecture 4. The Alhambra 5. The Taj Mahal 6. The influence of Islamic art 	Art from Western Africa <ol style="list-style-type: none"> 1. Introduction to Western African art— Malian Antelope Headdresses 2. Study of Malian Antelope Headdress 3. Benin Plaques 4. Benin Art— Cross cultural Trade and Influence 5. Debate about returning the Benin Plaques 6. Assessment and completion of cardboard reliefs 	Style in Art <ol style="list-style-type: none"> 1. An introduction to style in art: technique 2. Rococo Style 3. Rococo v Modernism 4. Abstract Art 5/6. Colour Theory 	Art in the 20th Century – Modernism and Beyond <ol style="list-style-type: none"> 1. Investigating statues 2. Picasso and cubism 3. Abstract Art – Hepworth 4. The influence of world war two –Auerbach 5. Figuration and Abstraction – Freud and Bowling 6. Art and identity – Himid
DT	Make: Cam Toys <ol style="list-style-type: none"> 1. Research range of mechanical systems and generate ideas 2. Make using saw cutting and joining 3. Use and evaluate against a criteria 	Enterprise: Christmas Fair (Y5) <ol style="list-style-type: none"> 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Christmas Fair 	Make: Electrical Toys <ol style="list-style-type: none"> 1. Research use of electrical circuits and create annotated designs. 2. Make a card with an electrical circuit 3. Use and evaluate against criteria. 	Sew: sew bags <ol style="list-style-type: none"> 1. Research and develop ideas 2. Make through cutting, pinning, threading a needle, and stitching 3. Use and evaluate against a criteria 		Summer Fair (Year 6) <ol style="list-style-type: none"> 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Summer Fair
RE	Islam Lesson 1 The five pillars of Islam. Lesson 2 Reflection on the value of different ways of showing commitment by Muslims.	Christianity Lesson 1 Mary as Jesus’ mother. Lesson 2 Reflection on the Virgin birth.	Christianity Lesson 1 Heaven and Eternity Lesson 2 Reflection on different beliefs about eternity	Christianity Lesson 1 Examples of the practise of Christianity today Lesson 2 Reflection on whether Christianity is still a strong religion.	Islam Lesson 1 Akhirah (the belief in life after death) Lesson 2 Reflection on how Akhirah effects how Muslims lead their lives.	Islam Lesson 1 Different Muslim interpretations of Jihad. Lesson 2 Reflection on different interpretations of Jihad and stereotyping of Muslims.
Computing	Computer systems and Networks <ol style="list-style-type: none"> 1. Systems 2. Computer systems and us 3. Transferring information 4. Working together 5. Better working together 6. Shared working 	Vector Drawing <ol style="list-style-type: none"> 1. The drawing tools 2. Create a vector drawing 3. Being effective 4. Layers and objects 5. Manipulating objects 6. Get designing 	Programming A <ol style="list-style-type: none"> 1. Connecting crumbles 2. Combining output devices 3. Controlling with conditions 4. Starting with selection 5. Drawing designs 6. Writing and testing algorithms 	Creating Media <ol style="list-style-type: none"> 1. What is video? 2. Identifying devices 3. Using a device 4. Features of an effective video 5. Importing and editing video 6. Video evaluation 	Flat-file databases <ol style="list-style-type: none"> 1. Creating a paper-based database 2. Computer database 3. Using a database 4. Using search tools 5. Comparing data visually 6. Databases in real life 	Programming B <ol style="list-style-type: none"> 1. Exploring conditions 2. Selecting outcomes 3. Asking questions 4. Designing a quiz 5. Testing a quiz 6. Evaluating a quiz
Music	<ol style="list-style-type: none"> 1. Element of Music: Timbre (vocal) 2. Notation: Double bar line, bar, repeat 3. Composition: Graphic notation using I Wanna Be Like You 4. Listening and Appreciation: I Wanna Be Like You 5. Performing and Singing: Bear Necessities 6. Instrument: Voice 	<ol style="list-style-type: none"> 1. Element of Music: Pitch (minor, major) 2. Notation: Stave, treble clef, begin and end repeat 3. Composition: Rhythm grids using notation letters 4. Listening and Appreciation: Mozart and The Magic Flute 5. Performing and Singing: Do, Re, Mi scale 	<ol style="list-style-type: none"> 1. Element of Music: Rhythm (3/4 and 6/8) 2. Notation: Moderately soft, Middle C in treble clef, Tied and dotted notes 3. Composition: Staff notation with letters 4. Listening and Appreciation: British Grenadiers, Heart of Oak 	<ol style="list-style-type: none"> 1. Element of Music: Structure (Intro/Outro) 2. Notation: Sharps and Flats D.C. and D.C. <i>al fine</i> 3. Composition: Staff notation creating a rhythm 4. Listening and Appreciation: Four White Horses 5. Performing and Singing: Swing Low Sweet Chariot 	<ol style="list-style-type: none"> 1. Element of Music: Rhythm (syncopation) 2. Notation: Time signature 4/4 = C Semi-quaver 3. Composition: YuStudio using syncopation 4. Listening and Appreciation: Haydn Symphony No. 94 ‘Surprise’ 5. Performing and Singing: Rocky Mountain 	<ol style="list-style-type: none"> 1. Element of Music: Structure (exploring chord patterns)

		6. Instrument: Ukulele	5. Performing and Singing: High, Lo, Chikalo 6. Instrument: Ukulele	6. Instrument: Ukulele	6. Instrument: Ukulele	
PE	Dance Unit 6: 1. Copy and repeat a set phrase showing confidence in movements 2. Working collaboratively with a partner to explore and develop the dance idea 3. Use changes in level and speed when choreographing 4. Copy and create actions using a prop as a dance stimulus 5. Use choreographing devices to improve how the performance looks 6. Select actions and dynamics to convey different characters Football: 1. Dribbling under pressure 2. Pass the ball accurately to help maintain possession 3. Use different turns to keep the ball away from defenders 4. Develop defending skills to gain possession 5. Develop goalkeeping skills to stop the opposition from scoring 6. Apply the rules and tactics to a game of football Fitness: 1. Develop awareness of what the body is capable of 2. Develop speed and stamina 3. Develop strength using own body weight 4. Develop coordination through skipping 5. Perform actions that develop agility 6. Develop control whilst balancing Tag Rugby: 1. Develop attacking principles, understanding when to run and when to pass 2. Use the 'forward pass' and 'offside' rules 3. Play games using tagging rules 4. Develop dodging skills to lose a defender 5. Develop drawing defence and understanding when to pass 6. Apply rules and tactics to a game		Cricket: 1. Develop throwing and catching accuracy 2. Develop batting accuracy and directional betting 3. Develop catching skills (close/deep catching and wicket keeping) 4. Develop overarm bowling technique and accuracy 5. Develop a variety of fielding techniques and use them within a game 6. Develop long and short barrier and apply them to a game situation Gymnastics Unit 6: 1. Develop straddle, forward and backward roll 2. Develop counter balance and counter tension 3. Perform inverted movements with control 4. Perform the progressions of a headstand and a cartwheel 5. Use flight from hands to travel over apparatus 6. Create a group sequence using formation and apparatus Volleyball: 1. Develop the fast catch volley 2. Volley the ball using a set shot 3. Develop the dig and understand when to use it 4. Keep continuous rally going over the net 5. Develop the underarm serve and learn the rules of serving 6. Apply the rules, skills and tactics to a game Netball: 1. Develop passing and moving 2. Use attacking principle of creating and using space 3. Change direction and lose a defender 4. Defend ball side and know when to go for interceptions 5. Develop shooting action 6. Use and apply skills and tactics to small-sided games		Rounders: 1. Developing bowling action and understand the role of a bowler 2. Develop batting technique 3. Make decisions about where and when to send the ball to stump a batter out 4. Develop a variety of fielding techniques and when to use them in a game 5. Develop long and short barriers in fielding and know when to use them 6. Apply the rules and skills to a tournament Tennis Unit 6: 1. Develop forehand groundstroke 2. Return the ball using a backhand groundstroke 3 & 4. Develop the volley when to use it in a game situation 5. Develop accuracy on the underarm serve and learn to sue the official scoring system 6. Work cooperatively and employ tactics to outwit an opponent. Athletics Unit 6: 1. Work collaboratively with a partner to set a steady pace 2. Develop own and others sprinting technique 3. Develop power, control and technique for the triple jump 4. Develop power, control and technique when throwing for distance 5. Develop throwing with force and accuracy for longer distances 6. Work collaboratively in a team to develop the officiating skills of measuring, timing and recording.	
PHSE/RSHE	1. Safeguarding/Go-givers: Rules 2. Safeguarding/Go-givers: Your Amazing Brain: Becoming a Resilient Learner 3. Safeguarding/Go-givers: Microorganisms (<i>Links to Classification</i>) 4. World-view/Go-givers: Mary Seacole and Florence Nightingale: Pioneering Nurses (<i>Links to Microorganism and hygiene</i>) 5. British/Go-givers: Scapegoat (Islamic beliefs) 6. Project Evolve: Yr6 Health, well-being and lifestyle (Online safety) 7. Safeguarding/RSHE: Basic first aid	1. Safeguarding/Go-givers: Disaster: Quake 2. Safeguarding/RNLI: Grace Darling 3. Safeguarding/RNLI: <i>History of Boats & How Risky is this?</i> 4. British/Educate Against Hate – Global Community (<i>Links to Disaster</i>) 5. Safeguarding/Go-givers: Tsunami 6. British/Educate Against Hate: Anglos Saxons 7. Project Evolve: Yr6 Online Reputation (online safety)	1. World-view/Go-givers – How Should we Farm? 2. SRE/Schools Out: Keith Haring Art (<i>Links with Art & LGBT Month Feb</i>) 3. British/Go-givers: Righting Wrongs - Discriminating against gay people 4. World-view/Go-givers: The Immigration Debate (<i>Links to British Empire</i>) 5. Safeguarding/Go-givers: (Year 5) Drugs, Alcohol and the Law (links with the BE) 6. Project Evolve: Yr6 Online Bullying (Online Safety)	1. British/Educate Against Hate: Liverpool (<i>Links to Merseyside and Slavery</i>) 2. World-view/Go-givers: Nelson Mandela (<i>Links to Slavery & Martin Luther King</i>) 3. Pastoral/Go-givers: Martin Luther King (<i>Links with Nelson Mandela and Slavery</i>) 4. SRE/School Out: If we must die (LGBT Month: <i>Links to Slavery & Martin Luther King</i>) 5. World-view/Go-givers: Mali 6. World-view/Go-givers: Water: Our Most Precious Resource(<i>links to Africa</i>) 7. Project Evolve: Yr6 Managing online	1. British/Parliament: WW1 and Parliament 2. British/Go-givers: Tax Part 1-3 3. British/Go-givers: Individual Liberty 4. Project Evolve: Yr6 Self-image and identity (Online Safety) 5. RSHE: Families and people who care for me & Caring friendships 6. RSHE: Respectful relationships & Online relationships/ Internet safety and harms	1. British/Parliament: <i>Suffragettes</i> 2. RSHE: Being safe 3. RSHE: Changing adolescent body (Yr5) , Sex and reproduction (Yr6) 4. RSHE Mental wellbeing & Physical health and fitness 5. RSHE: Drugs, alcohol and tobacco (Year 6) DART 6. Project Evolve: Yr6 Online Relationships (Online Safety)

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